Reading Journal Ideas

Here are some ideas we have come up with, similar to activities we have completed in class, that you might like to have a go at doing if you choose to do a reading task. We're not expecting you to complete lots, perhaps one activity for each book you decide to use or each chapter you read. (The total amount of tasks is entirely up to you, there isn't a minimum or maximum, we just want you to enjoy reading!) Feel free to share other reading challenges that we could add. Have fun!

1. Write about a character you liked or disliked.	2. Write an alternative ending for the story.	3. Compare this book with another you have read or with a similar story.	4. Make a comic strip including speech bubbles to show the most important parts of the story.
5. Compile a diary that might have been kept by a major character, including entries covering at least three crucial days in that person's life.	6. Make a glossary of words and their definitions for any new words you have learnt from reading the book or that are important to the story/ information.	7. Draw an outline picture of a character from a book and surround it with adjectives describing their appearance and behaviour. Can you put adjectives to describe how you think they feel inside the outline?	8. Keep a look out for the ways in which the author uses language to describe characters' appearances, actions, feelings as well as settings and situations. Note these words and phrases down and comment upon the effect they have upon you, the reader.
9. Write a letter from the point of view of one of the characters about a particular event in the story.	10. Make a map or timeline to show routes taken by the main character or to show key times or events in the book.	11. Write a poem about the story using descriptive language from the book.	12. Design a quiz with answers that readers of the same book should be able to answer.
13. Make a map showing where the story took place, include figurative language (similes, metaphors, descriptive phrases etc) to describe the setting.	14. Draw an emotion graph to show how the main character's feelings change as a result of situations and experiences encountered in the story.	15. Write a letter to the author discussing your reasons for enjoying the book.	16. Design your own back cover and write your own blurb for the story that could be included on the back of the book. Label the layout features you've used.
17. Write a lost or wanted poster for a person or object in the story	18. Prepare a book review to present to a younger class.	19. Re-design one page of a non-fiction book. How would you improve the layout to help the reader? Add labels to explain.	20. Make a poster to advertise the book using persuasive devices.
21. List your favourite words and phrases from the book and write a short sentence about each to explain their effect on the reader.	22. Give advice to a character who might be in a bit of a tricky situation.	23. Explain why you would like to meet a particular character in real life.	24. Before the last few pages / chapter of the book, write your own prediction about how you think the story will end. Read through to the end – was your prediction correct?